

EVENT	GO-ROUND	DATE	JUDGE
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CLASS **NATIONAL REINED COW HORSE ASSOCIATION** [www.nrcha.com](http://www.nrcha.com)

**GUIDE FOR NEW COW:** (At judges discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

- CREDITS**
- A- Maintaining control of the cow at all times
  - B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
  - C- Degree of difficulty
  - D- Eye Appeal

- 1 POINT PENALTIES**
- A- Loss of working advantage
  - C-Cow's head breaks the plane of the 1 pint marker
  - E-Changing sides of arena to turn cow
  - L-For each length horse runs past cow
  - P-Working out of position
  - S-Slipping rein
  - T-Failure to drive cow pass middle marker on first run
  - W- Excessive whipping, spurring, or hollering

- 2 POINT PENALTIES**
- A-Going around corner of arena before turning cow
  - B-In an open field turn animal gets within 3 feet of the end fence before being turned

- 3 POINT PENALTIES**
- E-Exhausting or overworking before circling cow
  - H-Hanging up on fence (refusing to turn)
  - K- Knocking down cow without having working advantage

**5 POINT PENALTIES**

- A-Not getting a turn each way (5 points each way)
- B-Spurring or hitting in front of cinch at anytime
- C-Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

**0- SCORE**

- A- Turn tail
- B- Using two hands on the reins in a bridle or two rein class
- C-Fingers between the reins in a bridle class except the two rein class
- D-Balking
- E-Out of control
- F-Bloody mouth (inside)
- G- Illegal equipment
- H-Leaving working area before pattern is complete
- I- Fall of horse or rider
- J- Schooling between rein work and cow work
- K- Schooling horse between cows, if new cow is awarded



**COW WORK JUDGE CARD**

Effective November 16, 2015

- L-If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner
- N- Improper Western Attire

**NO SCORE:**

- A-Abuse
- B-Lameness

**NE-** Failure of an exhibitor to attempt to work the pattern (fence work)

**RUN CONTENT:**

(+Above Average, ✓ Average, - Below Average)

#	HORSE	MANEUVER	RUN CONTENT (+/✓/-) & 1 POINT PENALTIES							2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal					
		PENALTY												
		CONTENT												
		PENALTY												
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Judge's Signature: \_\_\_\_\_

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CLASS

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**LIMITED COW WORK JUDGE CARD**

Effective November 16, 2015

**GUIDE FOR "NEW COW"**

(At judges discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

**CREDITS**

- A- Maintaining control of the cow at all times
- B- Maintaining Proper Position
- C- Degree of difficulty
- D. Eye Appeal
- E- Time Worked

**1 POINT PENALTIES**

- A- Loss of working advantage
- P- Working out of Position

**3 POINT PENALTIES**

- L. Loss of Control and cow leaves end of arena

**5 POINT PENALTIES**

- B. Spurring or hitting in front of cinch. at anytime
- C-Blatant disobedience ,defined as kicking, biting, bucking, rearing, striking or obviously insubordinate

**0- SCORE**

- A- Turn tail
- B- Using two hands on the reins in a bridle or two-rein
- C-Fingers between the reins in a bridle class, except in the two-rein
- D-Balking E-Out of control F-Bloody mouth (inside)
- G-Illegal equipment H-Leaving working area before pattern is complete
- I-Fall of horse or rider J - Schooling between rein work and cow work
- K. Schooling between cows, If new cow is awarded.

**COW WORK SCORING GUIDELINES**

**75 & higher** - Total Control, Excellent Form & position on animal, high degree of difficulty ,excellent eye appeal

**73-74** - Good form & position on animal, good control of animal, high degree of difficulty with good eye appeal

**71-72** - A credit earning run with correct form and position, better than average control of animal with some degree of difficulty and eye appeal

**70** - Control, Correct form, average degree of difficulty.

**68 - 69** - Slight loss of form or position on animal. Average degree of difficulty and eye appeal. Good work with a major penalty (3 or 5) or average work with 1 point penalties.

**66 - 67** - Trouble controlling animal and/or rider/horse is out of position. Loss of eye appeal.

**65 & below** - Incurs major penalties, loss of control and position. Total lack of credit

**NO SCORE:**

- A- Abuse
- B-Lameness

**NE** -Failure of an exhibitor to attempt to complete the work

**NOTE:** Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time. Each Work will be limited to 50 seconds

#	HORSE	PENALTIES			RUN CONTENT(+ Above Average, ✓ Average, - Below Average)						SCORE	
		1 Point	3 Point	5 Point	Position & Control	Degree Of Difficulty	Eye Appeal	Courage	Time Worked	Comments		

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**REINED WORK JUDGES CARD**

Effective November 16, 2015

**1/2 POINT PENALTIES:**

- Not changing leads simultaneously
- Jogging first two strides
- Over or under spin 1/8 turn

**1 Point Penalties**

- Out of Lead
- Slipping rein in the bridle
- Over or under spin 1/4 turn
- Out of lead each 1/4 circle
- Scotching or anticipating stop
- Excessive whipping or spurring

**2 Point Penalties**

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.

**5 Point Penalties**

- Spurring or hitting in front of cinch at anytime
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

**- 0- Score**

- Failure to complete the pattern as given (I.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging In excess of one-half circle or one-half the length of the arena
- Improper Western Attire

**NO SCORE:**

- Abuse
- Lameness

**NE** - Failure of an exhibitor to attempt to work the pattern.

**NOTE:** Judge may blow his/her whistle at anytime to terminate the work.  
A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES							Penalty Total	SCORE
			1	2	3	4	5	6	7		
		PENALTY									
		SCORE									
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		PENALTY									
		SCORE									

Judge's Signature: \_\_\_\_\_

